

# SCENARIO PACK 1: A WORLD AT WAR

## ERRATA

### Hazmo2 (“Crown of Thorns”)

Under the German OB, the “PzKpfw 38(t)” should read “PzKpfw 38(t)A.”

The Russian Armored Cupolas have Slow Turret Traverse (D1.32).

### Hazmo3 (“Seaside Retreat”)

Delete sentence “A” in SP 2 (i.e. FFI Reinforcement hex is chosen after Rubble placement but prior to all setup).

### Hazmo4 (“Kids These Days”)

The first printing (only) of this scenario contained a typo. Under “Parity,” the British section should read: “Replace one PzKpfw VIE(L) with a PzKpfw VIE.”

### Hazmo9 (“Cloak and Dagger”)

Delete “[EXC: Fortified Building Location]” in SP1.

## Q & A

### Hazmo2 (“Crown of Thorns”)

Do the Armored Cupolas have a ROF of 2 and B11?

*Yes.*

### Hazmo3 (“Seaside Retreat”)

Do the Free French use the Free French counters with squads with a smoke exponent of 2 or 1/0? I think the former, but just checking.

*That is correct. The FF counters with the exponent of 2 are used.*

### Hazmo9 (“Cloak and Dagger”)

Can the French enter different groups on the same area? Or do they all have to be different?

*Yes, they can enter different groups in the same area. However, they are not allowed to enter a single group in two or more different areas.*

Are the Free French Vehicle Crews French (with 8 morale) or American (with 7 morale)?

*The Free French Vehicle Crews are French, not American.*

## SCENARIO PACK 2: THE UN-CIVIL WARS, 1936-1949

### ERRATA

#### Hazmo13 (“Tin Men in Tianmen”)

*In SP1, add the following sentence: “Place Ford counters in M8 and S2.”*

*The Japanese 8-0 Leader is not Wounded. Ignore the “3MF” on the counter.*

#### Hazmo18 (“Sophoclean Tragedy”)

*In British OB (“Trapped Paras”), replace “Set up second in Building hexes M8, M9, O9 and P8” with “Set up second in Buildings M8, M9, O9 and P8”*

*In SP4, replace “Republican” with “ELAS.”*

### Q&A

#### General

In the 2nd pack, all the vehicles have counter art, but no name listed. This makes it a bit more difficult to pull out the counters since I have to match the counter art to the chapter H notes before I go to my alphabetical coin envelope filing system to pull the counters. In the Q&A section could you list the names of the 5/8" counters for each scenario in the pack?

*Absolutely. And thank you for the feedback! Find your request fulfilled below.*

<b>Hazmo11</b> Nationalist: PzIB Republican: T-26 (-/4) (CMG only)	<b>Hazmo12</b> Nationalist: PzIB Republican: T-26 (-/4) (CMG only)
<b>Hazmo13</b> Communist: T-26 (-/4) Japanese: Type 95 HA-GO	<b>Hazmo14</b> Hellenic Army: 65mm wz.06
<b>Hazmo15</b> Nationalist: PzIB	<b>Hazmo16</b> Italian: L3/35 and L3/Lf (flamethrower variant) Republican: FT17C and T-26 (-/4)
<b>Hazmo17</b> Nationalist: PzIB, FT-17C(f), FT-17M(f) Republican: FT-17C, FT-17M, BA-6	<b>Hazmo18</b> British: Sherman II(a)
<b>Hazmo19</b> Communist: Type97B CHI-HA (Japanese), 82mm BM obr. 37 and 76.2mm PP obr. 27 Nationalist: Oerlikon FF and Cannone da 70/15	<b>Hazmo20</b> N/A

Hazmo15 (“Sticks and Stones”)

SP4 states that only a Republican Unit that “has not yet fired” is eligible to make a Dynamite/Rock dr. Is a MMC that has fired a SW but not its Inherent FP eligible to make a Dynamite/Rock dr?

No.

## **SCENARIO PACK 3: CITY OF STEEL**

### **ERRATA**

CToS Multi-Applicable Scenario Parameters

CToS9: Delete “2-3-7.”

CToS12 and 13: CG5 (GUN/AFV), CG8 (SNIPERS) and CG17 (SELF-RALLY) are also NA.

Hazmo28 (“Righteous Red Scythe”)

Delete the second sentence of SP9.

Under “Board Orientation,” replace overlay X17 with X7 (as per SP2).

Hazmo29 (“The Heights of Hubris”)

Add a “2” under the image of the T-70 (i.e. the Russians receive two T-70s, not just one).

### **Q&A**

Hazmo28 (“Righteous Red Scythe”)

Is the Dry Stream treated as a Gully (as per 20.41) or a Stream (as per B33.11)?

*The Dry Stream is treated as a Gully. Hence, the portion of the Dry Stream that contains Woods is treated as a Gully-Woods hex (see B19.4).*

## **SCENARIO PACK 4: MAKING THE GRADE**

### **ERRATA**

Hazmo 31 (“The Cloak of Disorder”)

Treat the Japanese Type 97 Truck as having a T# of 12.

Hazmo 32 (“Destined to Defeat”)

Replace the M3A1 Stuart tank with an M3 Stuart tank.

Hazmo 37 (“Executed Now”)

Replace the German 4-4-7 (SS) squads with regular (Wehrmacht) 4-4-7 squads.

Q&A

Hazmo 39 (“How It Will End”)

This scenario uses a Bounding Fire Productions board on which – according to BFP rules – some Buildings are Factories. Are any of the Buildings in this scenario considered Factories?

*No.*